

# ARPS/ADAS NetCDF file conventions

(Version 1, September 22, 2004)

(Sample data is available on <ftp.caps.ou.edu/pub/users/ywang/> anonymously.)

**NOTE:** To visualize using IDV, users are required to set the following flags in namelist block *&output* for ARPS run or ARPSCVT run.

- totflg = 1 (totout = 1 in *arps.input* or *arpscvt.input*)
- grdflg = 1 (grdout = 1 in *arps.input* or *arpscvt.input*)

Users are also required to add a ".nc" extension manually to all of the NetCDF files before visualizing it.

## Part I. ARPS/ADAS history dumps

### Dimensions:

*Time* : Unlimited dimension, = 1, at present. We may add an option to write multiple time levels inside one file later;

*x* : Size in west-east direction of the unstagered grid;

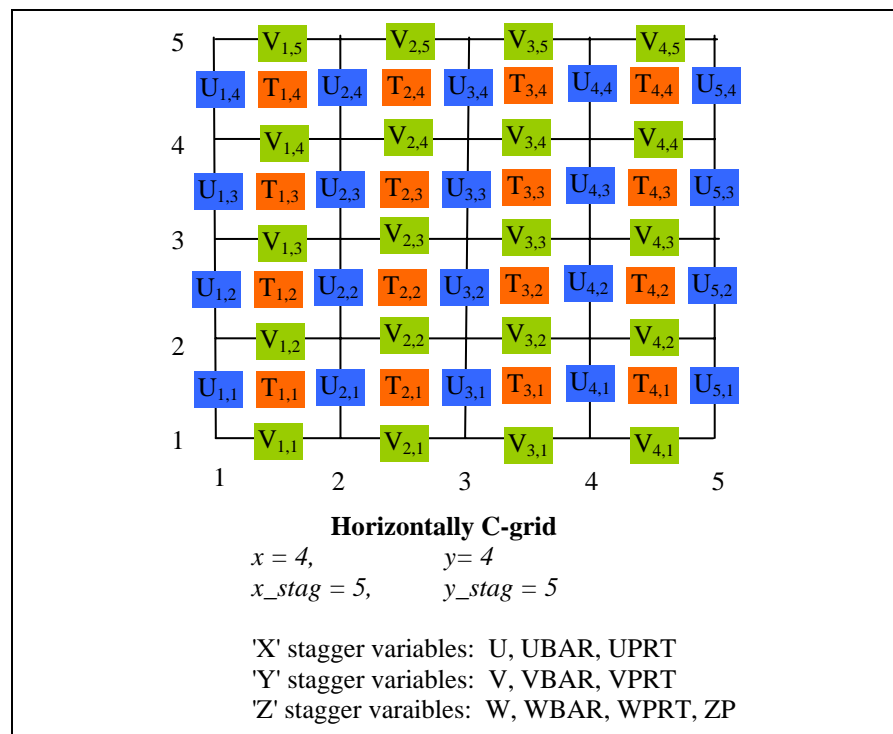
*y* : Size in north-south direction of the unstagered grid;

*z* : Size in bottom-top direction of the unstagered grid;

*x\_stag* : Size in X direction of the staggered grid which has one more point than *x*;

*y\_stag* : Size in Y direction of the staggered grid which has one more point than *y*;

*z\_stag* : Size in Z direction of the staggered grid which has one more point than *z*;



*zsoil* : Number of soil layers;  
*nstyp* : Number of soil types for each grid point;  
*nstyp\_total* : The fourth dimension size for variable *tsoil*, *qsoil*, *wetcanp*;  
*nstyp\_total* = 1 represents average of all the *nstyp* soil types  
*nstyp\_total* = 2 represents values for the 1<sup>st</sup> soil types (*nstyp*=1)  
*nstyp\_total* = 3 represents values for the 2<sup>nd</sup> soil types (*nstyp*=2)  
 ... .. etc.

## Coordinate variables: (grid variables in ARPS)

### Will be presented in the file

*Time*(*Time*) : float value, seconds since the model initial time  
 (See global attribute INITIAL\_TIME)  
 { *x\_stag*(*x\_stag*) : Staggered coordinate in X direction of physical domain;  
*y\_stag*(*y\_stag*) : Staggered coordinate in Y direction of physical domain;  
*z\_stag*(*z\_stag*) : Staggered coordinates in vertical direction, which is the full vertical layers. *z\_stag*(*z\_stag*) is relative to the ground surface, *i.e.* *z\_stag*(2) = 0 which is the ground surface.  
*ZP* (*z\_stag*, *y*, *x*) : Vertical coordinates relative to MSL. That is *ZP*(2, *y*, *x*) is just the terrain height at grid point (*x*, *y*), and  
 $ZP(k, j, i) = ZP(2, j, i) + z\_stag(k)$   
*ZPSOIL* (*zsoil*, *y*, *x*) : Heights of soil layer relative to MSL.

### Should be derived from the above variables

*x*(*x*) : (*nx*-1) middle points for the above *nx* staggered points in X direction;  
*y*(*y*) : (*ny*-1) middle points for the above *ny* staggered points in Y direction;  
*z*(*z*) : (*nz*-1) middle points for the above *nz* staggered points in Z direction;

## Variables:

### Time dependent files:

**Note:** Usually *basflg* = 0 for time dependent file. This means they will not appear in time dependent files.

```

float UBAR(z, y, x_stag) ;
    UBAR:long_name = "Base state u-velocity" ;
    UBAR:units = "m/s" ;
    UBAR:stagger = "X" ;
  
```

basflg = 1

mstflg = 1

landflg = 1

varflg = 1

```

float VBAR(z, y stag, x) ;
    VBAR:long name = "Base state v-velocity" ;
    VBAR:units = "m/s" ;
    VBAR:stagger = "Y" ;
float WBAR(z stag, y, x) ;
    WBAR:long name = "Base state w-velocity" ;
    WBAR:units = "m/s" ;
    WBAR:stagger = "Z" ;
float PTBAR(z, y, x) ;
    PTBAR:long name = "Base state potential temperature" ;
    PTBAR:units = "K" ;
    PTBAR:stagger = " " ;
float PBAR(z, y, x) ;
    PBAR:long name = "Base state pressure" ;
    PBAR:units = "Pa" ;
    PBAR:stagger = " " ;
float QVBAR(z, y, x) ;
    QVBAR:long name = "Base state water vapor specific humidity" ;
    QVBAR:units = "kg/kg" ;
    QVBAR:stagger = " " ;
int SOILTYP(nstyp, y, x) ;
    SOILTYP:long name = "Soil type" ;
    SOILTYP:units = "index" ;
    SOILTYP:stagger = " " ;
float STYPRCT(nstyp, y, x) ;
    STYPRCT:long name = "Soil type fractional coverage" ;
    STYPRCT:units = "fraction" ;
    STYPRCT:stagger = " " ;
int VEGTYP(y, x) ;
    VEGTYP:long name = "Vegetation type" ;
    VEGTYP:units = "index" ;
    VEGTYP:stagger = " " ;
float LAI(y, x) ;
    LAI:long name = "Leaf Area Index" ;
    LAI:units = "index" ;
    LAI:stagger = " " ;
float ROUFNS(y, x) ;
    ROUFNS:long name = "Surface roughness" ;
    ROUFNS:units = " " ;
    ROUFNS:stagger = " " ;
float VEG(y, x) ;
    VEG:long name = "Vegetation fraction" ;
    VEG:units = "fraction" ;
    VEG:stagger = " " ;

float U(Time, z, y, x stag) ;
    U:long_name = "U-velocity" ;
    U:units = "m/s" ;
    U:stagger = "X" ;
float V(Time, z, y stag, x) ;
    V:long_name = "V-velocity" ;
    V:units = "m/s" ;
    V:stagger = "Y" ;
float W(Time, z stag, y, x) ;
    W:long_name = "W-velocity" ;
    W:units = "m/s" ;
    W:stagger = "Z" ;
float PT(Time, z, y, x) ;
    PT:long_name = "Potential temperature" ;
    PT:units = "K" ;
    PT:stagger = " " ;
float P(Time, z, y, x) ;
    P:long_name = "Pressure" ;
    P:units = "Pa" ;
    P:stagger = " " ;

```

mstflg = 1 {

```

float QV(Time, z, y, x) ;
    QV:long_name = "Water vapor specific humidity" ;
    QV:units = "kg/kg" ;
    QV:stagger = " " ;
float QC(Time, z, y, x) ;
    QC:long_name = "Cloud water mixing ratio" ;
    QC:units = "kg/kg" ;
    QC:stagger = " " ;
float QR(Time, z, y, x) ;
    QR:long_name = "Rain water mixing ratio" ;
    QR:units = "kg/kg" ;
    QR:stagger = " " ;

```

prcflg = 1 {

```

float PRCRATE1(Time, y, x) ;
    PRCRATE1:long_name = "Total precipitation rate" ;
    PRCRATE1:units = "kg m-2 s-1" ;
    PRCRATE1:stagger = " " ;
float PRCRATE2(Time, y, x) ;
    PRCRATE2:long_name = "Grid scale precipitation rate" ;
    PRCRATE2:units = "kg m-2 s-1" ;
    PRCRATE2:stagger = " " ;
float PRCRATE3(Time, y, x) ;
    PRCRATE3:long_name = "Cumulus precipitation rate" ;
    PRCRATE3:units = "kg m-2 s-1" ;
    PRCRATE3:stagger = " " ;
float PRCRATE4(Time, y, x) ;
    PRCRATE4:long_name = "Microphysics precipitation rate" ;
    PRCRATE4:units = "kg m-2 s-1" ;
    PRCRATE4:stagger = " " ;

```

iceflg = 1 {

```

float QI(Time, z, y, x) ;
    QI:long_name = "Cloud ice mixing ratio" ;
    QI:units = "kg/kg" ;
    QI:stagger = " " ;
float QS(Time, z, y, x) ;
    QS:long_name = "Snow mixing ratio" ;
    QS:units = "kg/kg" ;
    QS:stagger = " " ;
float QH(Time, z, y, x) ;
    QH:long_name = "Hail mixing ratio" ;
    QH:units = "kg/kg" ;
    QH:stagger = " " ;

```

tkeflg = 1 {

```

float TKE(Time, z, y, x) ;
    TKE:long_name = "Turbulent Kinetic Energy" ;
    TKE:units = "m2 s-2" ;
    TKE:stagger = " " ;

```

trbflg = 1 {

```

float KMH(Time, z, y, x) ;
    KMH:long_name = "Hori. turb. mixing coef. for momentum" ;
    KMH:units = "m2 s-1" ;
    KMH:stagger = " " ;
float KMV(Time, z, y, x) ;
    KMV:long_name = "Vert. turb. mixing coef. for momentum" ;
    KMV:units = "m2 s-1" ;
    KMV:stagger = " " ;

```

```

sfcflg = 1 {
    float TSOIL(Time, nstyp_total, zsoil, y, x) ;
        TSOIL:long_name = "Soil temperature" ;
        TSOIL:units = "K" ;
        TSOIL:stagger = " " ;
    float QSOIL(Time, nstyp_total, zsoil, y, x) ;
        QSOIL:long_name = "Soil moisture" ;
        QSOIL:units = "K" ;
        QSOIL:stagger = " " ;
    float WETCANP(Time, nstyp_total, y, x) ;
        WETCANP:long_name = "Canopy water amount" ;
        WETCANP:units = "m" ;
        WETCANP:stagger = " " ;

snowflg = 1 {
    float SNOWDPH(Time, y, x) ;
        SNOWDPH:long_name = "Snow depth" ;
        SNOWDPH:units = "m" ;
        SNOWDPH:stagger = " " ;

radflg = 1 {
    float RADFRC(Time, z, y, x) ;
        RADFRC:long_name = "Radiation forcing" ;
        RADFRC:units = "K/s" ;
        RADFRC:stagger = " " ;
    float RADSW(Time, y, x) ;
        RADSW:long_name = "Solar radiation reaching the surface" ;
        RADSW:units = "W m-2" ;
        RADSW:stagger = " " ;
    float RNFLX(Time, y, x) ;
        RNFLX:long_name = "Net radiation flux absorbed by surface" ;
        RNFLX:units = "W m-2" ;
        RNFLX:stagger = " " ;
    float RADSWNET(Time, y, x) ;
        RADSWNET:long_name = "Net solar radiation" ;
        RADSWNET:units = "W m-2" ;
        RADSWNET:stagger = " " ;
    float RADLWIN(Time, y, x) ;
        RADLWIN:long_name = "Incoming longwave radiation" ;
        RADLWIN:units = "W m-2" ;
        RADLWIN:stagger = " " ;

flxflg = 1 {
    float USFLX(Time, y, x) ;
        USFLX:long_name = "Surface flux of u-momentum" ;
        USFLX:units = "kg m-1 s-2" ;
        USFLX:stagger = " " ;
    float VSFLX(Time, y, x) ;
        VSFLX:long_name = "Surface flux of v-momentum" ;
        VSFLX:units = "kg m-1 s-2" ;
        VSFLX:stagger = " " ;
    float PTSFLX(Time, y, x) ;
        PTSFLX:long_name = "Surface heat flux" ;
        PTSFLX:units = "K kg m-1 s-2" ;
        PTSFLX:stagger = " " ;
    float QVSFLX(Time, y, x) ;
        QVSFLX:long_name = "Surface moisture flux" ;
        QVSFLX:units = "kg m-2 s-1" ;
        QVSFLX:stagger = " " ;

```

## Grid & base state file (time independent)

**Note:** Presented only for the ARPS system, IDV does not need to take care of it.  
Usually *basflg* = 1 only for time independent file

```

float UBAR(z, y, x_stag) ;
    UBAR:long_name = "Base state u-velocity" ;
    UBAR:units = "m/s" ;
    UBAR:stagger = "X" ;
float VBAR(z, y_stag, x) ;
    VBAR:long_name = "Base state v-velocity" ;
    VBAR:units = "m/s" ;
    VBAR:stagger = "Y" ;
float WBAR(z_stag, y, x) ;
    WBAR:long_name = "Base state w-velocity" ;
    WBAR:units = "m/s" ;
    WBAR:stagger = "Z" ;
float PTBAR(z, y, x) ;
    PTBAR:long_name = "Base state potential temperature" ;
    PTBAR:units = "K" ;
    PTBAR:stagger = " " ;
float PBAR(z, y, x) ;
    PBAR:long_name = "Base state pressure" ;
    PBAR:units = "Pa" ;
    PBAR:stagger = " " ;

mstflg = 1 {
float QVBAR(z, y, x) ;
    QVBAR:long_name = "Base state water vapor specific humidity" ;
    QVBAR:units = "kg/kg" ;
    QVBAR:stagger = " " ;

basflg = 1 {
landflg = 1 {
int SOILTYP(nstyp, y, x) ;
    SOILTYP:long_name = "Soil type" ;
    SOILTYP:units = "index" ;
    SOILTYP:stagger = " " ;
float STYPFRCT(nstyp, y, x) ;
    STYPFRCT:long_name = "Soil type fractional coverage" ;
    STYPFRCT:units = "fraction" ;
    STYPFRCT:stagger = " " ;
int VEGTYP(y, x) ;
    VEGTYP:long_name = "Vegetation type" ;
    VEGTYP:units = "index" ;
    VEGTYP:stagger = " " ;
float LAI(y, x) ;
    LAI:long_name = "Leaf Area Index" ;
    LAI:units = "index" ;
    LAI:stagger = " " ;
float ROUFNS(y, x) ;
    ROUFNS:long_name = "Surface roughness" ;
    ROUFNS:units = " " ;
    ROUFNS:stagger = " " ;
float VEG(y, x) ;
    VEG:long_name = "Vegetation fraction" ;
    VEG:units = "fraction" ;
    VEG:stagger = " " ;

```

## Global attributes:

```
:Title = "ARPS 5.1 grid & base (time independent) data" ;
:History = "Created from ARPS NetCDF API at 2004-09-07_13:28:44.976 -05" ;
:FMTVER = "005.10 NetCDF 3.0 Coded Data" ;
:PACKED = 0 ;
```

**NOTE:** *May support packed data type later*

```
:RUNNAME = "adas25may1998" ;
:nocmnt = 2 ;
:cmnt01 = "ARPS 5.1" ;
:cmnt02 = "Del City Storm Simulation" ;
:DX = 32000.f ;
:DY = 32000.f ;
:INITIAL_TIME = "1998-05-25_00:00:00" ;
:TSTOP = 7200.f ;
:THISDMP = 3600.f ;
:MAPPROJ = 2 ;
```

**NOTE:** *Map projection option.*  
= 0, no map projection;  
= 1, North polar projection (-1 South Pole);  
= 2, Northern Lambert projection (-2 Southern);  
= 3, Mercator projection.

```
:SCLFCT = 1.f ;
:TRUELAT1 = 30.f ;
:TRUELAT2 = 60.f ;
:TRUELON = -100.f ;
:LATITUD = 38.f ;
:CTRLAT = 38.f ;
:CTRLON = -98.f ;
:XGRDORG = 0.f ;
:YGRDORG = 0.f ;
:UMOVE = 0.f ;
:VMOVE = 0.f ;

:GRDFLG = 1 ;
:BASFLG = 1 ;
:VARFLG = 0 ;
:MSTFLG = 1 ;
:ICEFLG = 0 ;
:TRBFLG = 0 ;
:SFCFLG = 0 ;
:RAINFLG = 0 ;
:LANDFLG = 1 ;
:TOTFLG = 1 ;
:TKEFLG = 0 ;
:PRCFLG = 1 ;
:RADFLG = 1 ;
:FLXFLG = 1 ;
:SNOWFLG = 1 ;
```

Map scale factor (default is 1.0);  
1st true latitude of map projection;  
2nd true latitude of map projection (used only by mapproj = 2);  
True longitude of map projection;  
Latitude of the model physical domain center (deg. N);  
Longitude of the model physical domain center (deg. E).

**Note:** By default, ARPS always set *totflag* = 1. If *totflag* = 0 for special testing cases, some of the above variables will be substituted by their perturbations, i.e.

$$uprt + ubar = u \qquad \qquad \qquad vpri + vbar = v$$

etc.

U	-> UPRT;	V	-> VPRT;	W	-> WPRT;
PT	-> PTPRT;	P	-> PPRT;	QV	-> QVPRT;

This will not occur in normal ARPS/ADAS runs.

## Part II. ARPS Terrain data

### Dimensions:

$x$  : Size in west-east direction of the unstagered grid;  
 $y$  : Size in north-south direction of the unstagered grid;

### Variables:

```
float HTERAIN(y, x) ;  
    HTERAIN:long_name = "Terrain height" ;  
    HTERAIN:units = "m" ;  
    HTERAIN:stagger = " " ;
```

### Global attributes:

```
:Title = "ARPS 5.1 terrain data (ARPSTRN)" ;  
:Conventions = "Unknow" ;  
:History = "Created from ARPS NetCDF API at 2004-09-10_13:37:22.369 -05" ;  
:FMTVER = "005.10 NetCDF 3.0 Terrain Data" ;  
:PACKED = 0 ;  
:DX = 32000.f ;  
:DY = 32000.f ;  
:MAPPROJ = 2 ;  
:SCLFCT = 1.f ;  
:TRUELAT1 = 30.f ;  
:TRUELAT2 = 60.f ;  
:TRUELON = -100.f ;  
:CTRLAT = 38.f ;  
:CTRLON = -98.f ;
```

**NOTE:** projection parameters are the same as above.

## Part III. ARPS Soil variables

### Dimensions:

$x$  : Size in west-east direction of the unstagered grid;  
 $y$  : Size in north-south direction of the unstagered grid;  
 $z_{soil}$  : Number of soil layers;  
 $nstyp$  : Number of soil types for each grid point;  
 $nstyp\_total$  : The fourth dimension size for variable  $tsoil$ ,  $qsoil$ ,  $wetcanp$ ;  
     $nstyp\_total = 1$       represents average of all the  $nstyp$  soil types  
     $nstyp\_total = 2$       represents values for the 1<sup>st</sup> soil types ( $nstyp=1$ )  
     $nstyp\_total = 3$       represents values for the 2<sup>nd</sup> soil types ( $nstyp=2$ )  
    ... etc.

### Variables:



`zpsoilflg = 1` { `float ZPSOIL(zsoil, y, x) ;`  
`ZPSOIL:long_name = "Soil level depth" ;`  
`ZPSOIL:units = "m" ;`  
`ZPSOIL:stagger = " " ;`

`tsoilflg = 1` { `float TSOIL(nstyp_total, zsoil, y, x) ;`  
`TSOIL:long_name = "Soil temperature" ;`  
`TSOIL:units = "K" ;`  
`TSOIL:stagger = " " ;`

`qsoilflg = 1` { `float QSOIL(nstyp_total, zsoil, y, x) ;`  
`QSOIL:long_name = "Soil moisture" ;`  
`QSOIL:units = "kg kg-1" ;`  
`QSOIL:stagger = " " ;`

`wcanpflg = 1` { `float WETCANP(nstyp_total, y, x) ;`  
`WETCANP:long_name = "Canopy water amount" ;`  
`WETCANP:units = "m" ;`  
`WETCANP:stagger = " " ;`

`snowdflg = 1` { `float SNOWDPTH(y, x) ;`  
`SNOWDPTH:long_name = "Snow depth" ;`  
`SNOWDPTH:units = "m" ;`  
`SNOWDPTH:stagger = " " ;`

`stypflg = 1` { `int SOILTYP(nstyp, y, x) ;`  
`SOILTYP:long_name = "Soil type" ;`  
`SOILTYP:units = "index" ;`  
`SOILTYP:stagger = " " ;`

### Global attributes:

```

:Title = "ARPS 5.1 Soil data" ;
:History = "Created from ARPS NetCDF API at 2004-09-10_13:38:02.278 -05" ;
:FMTVER = "005.10 NetCDF 3.0 Soil Data" ;
:PACKED = 0 ;
:DX = 32000.f ;
:DY = 32000.f ;
:MAPPROJ = 2 ;
:SCLFCT = 1.f ;
:TRUELAT1 = 30.f ;
:TRUELAT2 = 60.f ;
:TRUELON = -100.f ;
:CTRLAT = 38.f ;
:CTRLON = -98.f ;
:ZPSOILFLG = 1 ;
:TSOILFLG = 1 ;
:QSOILFLG = 1 ;
:WCANPFLG = 1 ;
:SNOWDFLG = 1 ;
:STYPFLG = 1 ;

```

## Part IV. ARPS surface characteristics data

### Dimensions:

*x* : Size in west-east direction of the unstaged grid;  
*y* : Size in north-south direction of the unstaged grid;  
*nstyp* : Number of soil types for each grid point;

### Variables:

*stypflg* = 1 {  
    int SOILTYP(*nstyp*, *y*, *x*) ;  
        SOILTYP:long\_name = "Soil type" ;  
        SOILTYP:units = "index" ;  
        SOILTYP:stagger = " " ;  
    float STYPFRCT(*nstyp*, *y*, *x*) ;  
        STYPFRCT:long\_name = "Soil type fractional coverage" ;  
        STYPFRCT:units = "fraction" ;  
        STYPFRCT:stagger = " " ;  
}

*vtypflg* = 1 {  
    int VEGTYP(*y*, *x*) ;  
        VEGTYP:long\_name = "Vegetation type" ;  
        VEGTYP:units = "index" ;  
        VEGTYP:stagger = " " ;  
}

*laiflg* = 1 {  
    float LAI(*y*, *x*) ;  
        LAI:long\_name = "Leaf Area Index" ;  
        LAI:units = "index" ;  
        LAI:stagger = " " ;  
}

*rfnsflg* = 1 {  
    float ROUFNS(*y*, *x*) ;  
        ROUFNS:long\_name = "Surface roughness" ;  
        ROUFNS:units = "0-1" ;  
        ROUFNS:stagger = " " ;  
}

*vegflg* = 1 {  
    float VEG(*y*, *x*) ;  
        VEG:long\_name = "Vegetation fraction" ;  
        VEG:units = "fraction" ;  
        VEG:stagger = " " ;  
}

*ndviflg* = 1 {  
    float NDVI(*y*, *x*) ;  
        NDVI:long\_name = "Normalized differential vegetation index" ;  
        NDVI:units = "index" ;  
        NDVI:stagger = " " ;  
}

### Global attributes:

```
:Title = "ARPS 5.1 surface characteristics data (ARPSSFC)" ;  
:History = "Created from ARPS NetCDF API at 2004-09-10_13:42:15.073 -05" ;  
:FMTVER = "005.10 NetCDF 3.0 Surface Data" ;  
:PACKED = 0 ;  
:DX = 32000.f ;  
:DY = 32000.f ;  
:MAPPROJ = 2 ;  
:SCLFCT = 1.f ;  
:TRUELAT1 = 30.f ;  
:TRUELAT2 = 60.f ;  
:TRUELON = -100.f ;
```

```

:CTRLAT = 38.f ;
:CTRLON = -98.f ;
:STYPFLG = 1 ;
:VTYPFLG = 1 ;
:LAIFLG = 1 ;
:RFNSFLG = 1 ;
:VEGFLG = 1 ;
:NDVIFLG = 1 ;

```

## Part V. ARPS external boundary data

### Dimensions:

*Time* : Unlimited dimension, = 1, at present. We may add an option to write multiple time levels inside one file later;  
*x* : Size in west-east direction of the unstagered grid;  
*y* : Size in north-south direction of the unstagered grid;  
*z* : Size in bottom-top direction of the unstagered grid;  
*x\_stag*: Size in X direction of the staggered grid which has one more point than *x*;  
*y\_stag*: Size in Y direction of the staggered grid which has one more point than *y*;  
*z\_stag* : Size in Z direction of the staggered grid which has one more point than *z*;  
*CtimeStrLen* : Times is a character string in this file

### Variables:

```

char CTIME(Time, CtimeStrLen) ;
      CTIME:long_name = "Data valid time" ;
      CTIME:units = "YYYYMMDD.HHMMSS" ;
      CTIME:stagger = " " ;

ubcflg = 1 { float U(Time, z, y, x_stag) ;
            U:long_name = "U-velocity" ;
            U:units = "m/s" ;
            U:stagger = "X" ;

vbcflg = 1 { float V(Time, z, y_stag, x) ;
            V:long_name = "V-velocity" ;
            V:units = "m/s" ;
            V:stagger = "Y" ;

wbcflg = 1 { float W(Time, z_stag, y, x) ;
            W:long_name = "W-velocity" ;
            W:units = "m/s" ;
            W:stagger = "Z" ;

ptbcflg = 1 { float PT(Time, z, y, x) ;
              PT:long_name = "Potential temperature" ;
              PT:units = "K" ;
              PT:stagger = " " ;

pbcflg = 1 { float P(Time, z, y, x) ;
            P:long_name = "Pressure" ;
            P:units = "Pa" ;
            P:stagger = " " ;

```

```

qvbcflg = 1 {
    float QV(Time, z, y, x) ;
    QV:long_name = "Water vapor specific humidity" ;
    QV:units = "kg/kg" ;
    QV:stagger = " " ;
}

qcbcflg = 1 {
    float QC(Time, z, y, x) ;
    QV:long_name = "Cloud water mixing ratio" ;
    QV:units = "kg/kg" ;
    QV:stagger = " " ;
}

qrbclg = 1 {
    float QR(Time, z, y, x) ;
    QV:long_name = "Rain water mixing ratio" ;
    QV:units = "kg/kg" ;
    QV:stagger = " " ;
}

qibcflg = 1 {
    float QI(Time, z, y, x) ;
    QV:long_name = "Ice water mixing ratio" ;
    QV:units = "kg/kg" ;
    QV:stagger = " " ;
}

qsbclg = 1 {
    float QS(Time, z, y, x) ;
    QV:long_name = "Snow water mixing ratio" ;
    QV:units = "kg/kg" ;
    QV:stagger = " " ;
}

qhbcflg = 1 {
    float QH(Time, z, y, x) ;
    QV:long_name = "Hail mixing ratio" ;
    QV:units = "kg/kg" ;
    QV:stagger = " " ;
}

```

### Global attributes:

```

:Title = "ARPS 5.1 surface characteristics data (ARPSFC)" ;
:History = "Created from ARPS NetCDF API at 2004-09-10_13:42:15.073 -05" ;
:FMTVER = "005.10 NetCDF 3.0 Surface Data" ;
:PACKED = 0 ;
:DX = 32000.f ;
:DY = 32000.f ;
:MAPPROJ = 2 ;
:SCLFCT = 1.f ;
:TRUELAT1 = 30.f ;
:TRUELAT2 = 60.f ;
:TRUELON = -100.f ;
:STRHOPT = 2 ;
:MAPPROJ = 2 ;
:SCLFCT = 1.f ;
:TRUELAT1 = 30.f ;
:TRUELAT2 = 60.f ;
:TRUELON = -100.f ;
:CTRLAT = 38.f ;
:CTRLON = -98.f ;
:UBCFLG = 1 ;
:VBCFLG = 1 ;
:WBCFLG = 1 ;
:PTBCFLG = 1 ;
:PRBCFLG = 1 ;
:QVBCFLG = 1 ;
:QCBCFLG = 0 ;
:QRBCLG = 0 ;
:QIBCLG = 0 ;
:QSBCLG = 0 ;
:QHBCFLG = 0 ;

```